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Chaotic explosions

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Abstract – We investigate chaotic dynamical systems for which the intensity of trajectories might grow unlimited in time. We show that i) the intensity grows exponentially in time and is distributed spatially according to a fractal measure with an information dimension smaller than that of the phase space, ii) such exploding cases can be described by an operator formalism similar to the one applied to chaotic systems with absorption (decaying intensities), but iii) the invariant quantities characterizing explosion and absorption are typically not directly related to each other, *e.g.*, the decay rate and fractal dimensions of absorbing maps typically differ from the ones computed in the corresponding inverse (exploding) maps. We illustrate our general results through numerical simulation in the cardioid billiard mimicking a lasing optical cavity, and through analytical calculations in the baker map.



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Introduction. – Fractality is a signature of chaos appearing in strange attractors and in the invariant sets of open dynamical systems [1–3]. Here we are interested in systems in which trajectories have associated to them a time-varying *intensity*. In a recent work [4] we showed that fractality in chaotic systems in which the intensity of trajectories decays due to *absorption* can be described by an operator formalism and that absorption leads to a multi-fractal spectrum of the decaying state. In this work we investigate the dynamical and fractal properties of systems containing *gain* (*i.e.*, negative absorption). In systems with gain the energy or intensity of trajectories increases in time, *e.g.*, the intensity of a ray grows while it is in a gain medium or is multiplied by a factor larger than one when reflected on a wall.

Optical microcavities provide a representative physical system of the general dynamical-systems picture described above. The formalism of open chaotic systems has been extensively used to describe lasing properties of two-dimensional optical cavities [5,6]. The success of this approach relies on the use of long-living ray trajectories to describe the lasing modes. This is justified because lasing modes are induced by the gain medium present in optical cavities and only long-living trajectories are able to profit from this gain. The relevance of gain

led to specific investigations of its role in experiments [7] and wave simulations [8], but we are not aware of ray simulations which have explicitly included gain. This is a crucial issue especially when the gain is not uniformly distributed in the cavity, as in the experiments of ref. [7].

We consider chaotic billiards with gain as models of optical microcavities. In fig. 1 we show simulations of trajectories that bounce elastically, but whose intensities increase exponentially in time with rate g while passing through a gain region (the gray disc in fig. 1(a)). For long times, the total intensity grows exponentially in time and the spatial distribution (obtained for any t normalizing over the phase space) approaches a fractal density ρ_c . We call this phenomenon a *chaotic explosion*.

In this letter we show that chaotic systems with gain can be treated with the same formalism of systems with absorption but that the properties of these two classes of systems cannot be trivially related to each other. We obtain general results for the fractality and for the inverse map of systems with gain/absorption, which are illustrated analytically in the baker map and numerically in the cardioid billiard. For optical microcavities, our results show how gain can be introduced in the ray description and how it affects the far-field emission, demonstrating

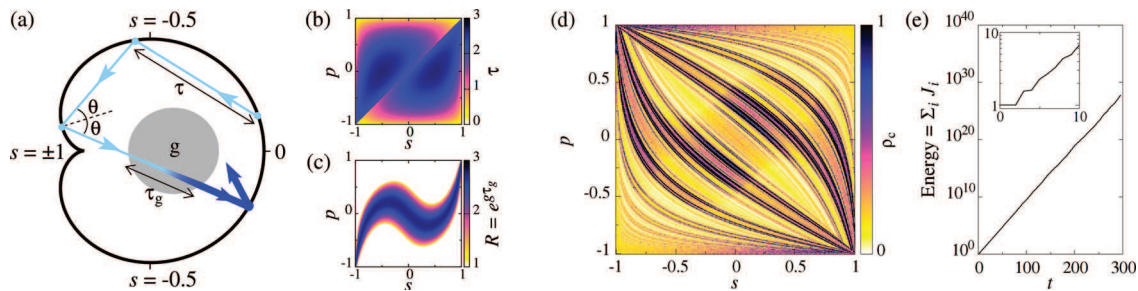


Fig. 1: (Colour on-line) Explosion in a fully chaotic billiard. (a) Cardioid billiard, whose boundary in polar coordinates is $r(\phi) = 1 + \cos(\phi)$ with $\phi \in [-\pi, \pi]$ [9]. The gain region (gray, marked by g) is a disc of radius 0.5 in the middle of the billiard. (b) Collision time distribution $\tau(\vec{x})$ in the cardioid billiard (velocity modulus is unity). Birkhoff coordinates $\vec{x} = (s, p = \sin \theta)$ are used, where s is the arc length along the boundary and θ is the collision angle. (c) Reflection coefficient distribution: $R(\vec{x}) = e^{g\tau_g}$ with $g = 1$ and τ_g given by the length of the intersection of the ray with the gain region. (d) Time-independent density ρ_c in the phase space. (e) Time-dependence of the intensity integrated over the phase space. The explosion rate $\kappa \approx 0.215$ is the slope of the curve (note the log scale). The inset shows the non-exponential behavior for short times.

also in the ray description that lasing is not determined by the shape of the (passive) cavity alone.

True-time maps with gain. – We consider an extended map which includes, besides a usual map f , the true physical time t_n and the ray intensity J_n at the n -th intersection \vec{x}_n with a Poincaré section as [10,11]

$$f_{\text{ext}} : \begin{cases} \vec{x}_{n+1} = f(\vec{x}_n), \\ t_{n+1} = t_n + \tau(\vec{x}_n), \\ J_{n+1} = J_n R(\vec{x}_n), \end{cases} \quad (1)$$

where the *return time* $\tau(\vec{x}) \geq 0$, chosen as the time between intersections $\vec{x} = \vec{x}_n$ and $\vec{x}_{n+1} = \vec{x}' \equiv f(\vec{x})$ (for billiards, τ is the collision time between two consecutive bounces with the wall), and the reflection coefficient $R(\vec{x})$ are known functions of the coordinate \vec{x} on the Poincaré section. Cases in which gain occurs continuously in time (not only at the intersection with the Poincaré section) correspond to a reflection coefficient $R(\vec{x}) = e^{g\tau_g(\vec{x})}$, where g is the gain rate and τ_g is the time spent in the gain region ($\tau_g = \tau$ if gain is uniform in the billiard table). Explosion occurs if $R(\vec{x}) > 1$ for a sufficiently large region of \vec{x} .

We are interested in the density $\rho(\vec{x}, t)$ (*i.e.*, the collective intensity of an ensemble of trajectories) at time t in \vec{x} . Here we consider the class of (ergodic and chaotic) maps $f(\vec{x}_n)$ for which we show that for any smooth initial $\rho(\vec{x}, t = 0)$ one observes for long times

$$\rho(\vec{x}, t) \sim \rho_c(\vec{x}) e^{\kappa t}, \quad (2)$$

where κ is the temporal rate of the total energy change (an explosion rate for $\kappa > 0$) and is independent of $\rho(\vec{x}, t = 0)$.

We can expect that $\rho_c(\vec{x})$ of (2) is the attracting density of an iteration scheme for $\rho(\vec{x})$ of the extended map (1). With a compensation factor $e^{-\kappa\tau(\vec{x})}$ per iteration, this scheme evolves a density $\rho_n(\vec{x})$ at discrete time n into $\rho_{n+1}(\vec{x})$ at the next intersection with the Poincaré surface of section as

$$\rho_{n+1}(\vec{x}') = \sum_{\vec{x} \in f^{-1}(\vec{x}')} e^{-\kappa\tau(\vec{x})} \frac{R(\vec{x})\rho_n(\vec{x})}{|\mathcal{D}_f(\vec{x})|}, \quad (3)$$

where \mathcal{D}_f represents the Jacobian of the Poincaré map f . In the special case of invertible area-preserving dynamics (as in the billiard of fig. 1), $\mathcal{D}_f(\vec{x}) = 1$ and there is no sum in (3) (map f has a single preimage).

In any extended map, there exists one κ —the one appearing in eq. (2)—for which $\rho_c(\vec{x})$ arises as the limiting ($n \rightarrow \infty$) distribution of $\rho_n(\vec{x})$ iterated by scheme (3). The right-hand side of eq. (3), with the proper κ , is an operator with largest eigenvalue unity and ρ_c as the corresponding eigenfunction. The second-largest eigenvalue controls the convergence of a smooth initial density ρ_0 to ρ_c . In agreement with the physical picture, we see that for extended maps f_{ext} there are three different factors contributing to the density ρ : reflectivity R , return times τ , and stretching of phase space volume \mathcal{D}_f . The rate κ follows from the constraint that the compensated intensity neither increases nor decreases for large n [3].

Comparing with our previous results [4,6], we see that (3) is an extension to cases with $R > 1$ of the Frobenius-Perron operator considered previously only in systems with absorption ($R \leq 1$ for any \vec{x}). The explosion rate κ plays the role of a negative escape rate and the attracting limit distribution ρ_c is the conditionally invariant density [6] (also known as the steady probability distribution in the optics community [12,13]). By integrating, for $n \rightarrow \infty$, (3) over all \vec{x}' , the left-hand side is unity due to normalization of $\rho_n(\vec{x})$, while the right-hand side is an average taken with respect to ρ_c . This yields (see also ref. [4]) $\langle e^{-\kappa\tau} R \rangle_c = 1$. For chaotic explosions this means that typically $R > 1$, but its reduced value $e^{-\kappa\tau} R$ taken with the proper explosion rate averages out to unity if the average is taken with the ρ_c associated to κ .

General features. – It is remarkable that the formalism of transient chaos [2,3] can be applied with slight modifications to describe chaotic explosions. Below we use this formalism to explore the most interesting effects of gain ($R > 1$).

Fractality. We first derive general relations between the fractality of ρ_c —the eigenfunction of eq. (3)— and the distributions $(\tau(\vec{x}), R(\vec{x}))$ characterizing the extended map f_{ext} . Let us consider the map f in (1) to be invertible and two-dimensional. We are interested in the dynamics within a region of interest Γ only, which has a size of order unity in appropriately chosen units. Considering the n -th image and preimage of Γ taken with the map f , we find for $n \gg 1$ a set of narrow “columns” in the unstable direction and narrow “strips” along the stable directions, as illustrated in fig. 2. They are good approximants of the unstable and stable foliation of the chaotic set (a chaotic sea or an attractor in closed systems, or a chaotic saddle in open ones) underlying the dynamics. Each of them contains an element of an n -cycle [1,3], *i.e.*, a point which is mapped by f onto itself after n iterations.

Let us focus on such an n -cycle point at the intersection of strip j and column i (drawn with bold lines in fig. 2). Due to the permanent contraction in the stable direction, the width of column i is approximately $\varepsilon_i^{(n)} = e^{\lambda_i^{(n)} n}$ where $\lambda_i^{(n)} < 0$ is the contracting Lyapunov exponent around the cycle point over discrete time n . Similarly, the height $\varepsilon_j^{(n)}$ of strip j is $\varepsilon_j^{(n)} = e^{-\lambda_j^{(n)} n}$, where $\lambda_j^{(n)} > 0$ denotes the corresponding positive Lyapunov exponent. By construction, points starting in strip j spend the dominant part of their lifetime n in the close vicinity of the hyperbolic cycle in question (which belongs to the chaotic set). Therefore, for large n nearly all points in the strip are subjected to an average stretching factor $e^{\lambda_j^{(n)} n}$ (in the unstable direction). In an extended map f_{ext} , obtained from f through eq. (1), these points experience an average collision time $\tau_j^{(n)} = \sum_{k=1}^n \tau_k / n$ and an average gain/reflection coefficient $R_j^{(n)} = (\prod_{k=1}^n R_k)^{1/n}$ while being around the n -cycle, where τ_k and R_k denote the collision time and reflection coefficient, respectively, belonging to element k of the n -cycle.

In the spirit of operator (3) valid for f_{ext} , the density on the images of strip j is the density of strip j multiplied (in each iteration) by a factor $R_k e^{-\kappa \tau_k}$. Starting with an initial unit density, the area $\varepsilon_j^{(n)} \times 1$ of strip j should be multiplied in f_{ext} by a factor $e^{-\kappa \tau_j^{(n)} n + n \ln R_j^{(n)}}$ by the end of n iterations. Since the n -th image of strip j with respect to f is column i , by construction, the measure accumulating on column i is

$$\mu_i^{(n)} = e^{-\kappa \tau_j^{(n)} n + n \ln R_j^{(n)}} \varepsilon_j^{(n)} = e^{(\ln R_j^{(n)} - \kappa \tau_j^{(n)} - \lambda_j^{(n)}) n}. \quad (4)$$

The existence of a time-independent measure implies that with the proper value of κ we have $\sum_i \mu_i^{(n)} = 1$.

In the spirit of dynamical systems theory, we associate with strip j the measure that its points represent after n steps. Therefore, the measure $\mu_j^{(n)}$ of strip j is

$$\mu_j^{(n)} = \mu_i^{(n)}. \quad (5)$$

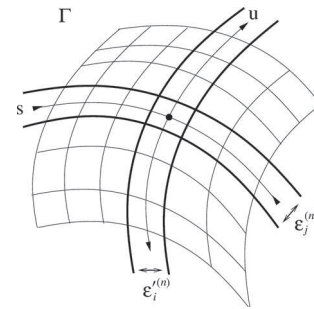


Fig. 2: Schematic diagram of the phase-space partitioning around a hyperbolic chaotic set obtained taking the $n \gg 1$ fold image and preimage of the region of interest Γ with respect to the (usual) map f . These define narrow strips and columns overlapping with branches of the stable (s) and unstable (u) manifold, respectively. The emphasized strip and column belong to a n -cycle point (\bullet) on the chaotic set.

The relation expresses that f_{ext} maps the measures of the stable and unstable directions into each other.

We now focus on fractal properties of this measure. Systems described by closed maps f with gain have a trivial fractal dimension D_0 equal to the phase space dimension. Their fractality requires thus the computation of the generalized dimensions [1,3]

$$D_q = \frac{1}{1-q} \lim_{\varepsilon \rightarrow 0} \frac{\ln \sum_k \mu_k^q}{\ln 1/\varepsilon}, \quad (6)$$

where μ_k is the measure of the k -th box in a coverage with a uniform grid of box size ε , and the sum is over non-empty boxes.

A general result can be obtained for the information dimension D_1 . For a general one-dimensional distribution containing measures μ_α in intervals of different sizes ε_α we have for small ε_α [1,3]: $D_1 = \sum_\alpha \mu_\alpha \ln \mu_\alpha / \sum_\alpha \mu_\alpha \ln \varepsilon_\alpha$. Now, take a section of strip j along the unstable foliation (u), and associate the measure of the strip $\mu_j^{(n)}$ to the interval size $\varepsilon_j^{(n)}$. In the limit $n \gg 1$ the sizes are small, and substituting eqs. (4), (5) in the D_1 formula above, we obtain the partial information dimension $D_1^{(1)}$ along the unstable direction as

$$D_1^{(1)} = 1 + \frac{\kappa \bar{\tau} - \overline{\ln R}}{\bar{\lambda}}. \quad (7)$$

The averages denoted by overbars are taken over the chaotic set (*e.g.*, $\bar{\lambda}$ is the positive Lyapunov exponent on the saddle). This is so because, as argued above, the trajectory effectively experiences collision times τ , reflection coefficients R , and local Lyapunov exponents λ (of the usual map f) close to an unstable cycle (which belongs to the chaotic set). Quantities characterizing the map ($\bar{\lambda}$), the collision times ($\bar{\tau}$), and the gain ($\overline{\ln R}$) determine a fractal property (D_1) via the simple relation (7). Fractality is non-trivial if $D_1^{(1)} < 1$, implying $\kappa \bar{\tau} < \overline{\ln R}$ (for a positive rate κ), *i.e.*, $R > 1$ in a sufficiently extended region.

Repeating the calculation along a section parallel to the stable foliation (s) we find $D_1^{(2)}$, the partial information dimension along the stable direction. Since the measures are the same (see (5)), the difference follows from the sizes which are $\varepsilon_i^{(n)}$ now, and we find

$$D_1^{(2)} | \bar{\lambda}' | = D_1^{(1)} \bar{\lambda}. \quad (8)$$

The overall information dimension of the chaotic set with the measure of f_{ext} is $D_1 = D_1^{(1)} + D_1^{(2)}$. The derivation above holds for any value of R and therefore generalizes the results of ref. [4], where we conjectured eq. (7) (with a negative κ) for strictly absorbing cases ($R \leq 1$). The case of usual maps ($\tau = 1, R = 1$) follows as a limit: if the map is closed (no loss in any sense), $\kappa = 0$, and $D_1 = 1 + \bar{\lambda} / | \bar{\lambda}' |$, *i.e.* we recover the Kaplan-Yorke formula [1] ($D_1 = 2$ for area-preserving maps); if the map is open (trajectories escape), $\kappa < 0$, and eqs. (7) and (8) go over into the Kantsz-Grassberger formulas [2,3].

Inverse map. Besides the physical motivation to study gain, a natural question that can only be answered considering both $R > 1$ and $R < 1$ is the one of the inverse of the extended map defined in eq. (1), which we denote by $f_{\text{ext}}^{\text{inv}}$ and define implicitly by $f_{\text{ext}} \circ f_{\text{ext}}^{\text{inv}} = I$, where I is the identity. If f_{ext} has $R > 1$, then $f_{\text{ext}}^{\text{inv}}$ should compensate this with $R < 1$.

For $f_{\text{ext}}^{\text{inv}}$ to exist, the usual map f has to be invertible (*i.e.*, f must have a single pre-image). Consider the case in which the dynamics is defined in a bounded region, *i.e.*, f is closed. In this case the procedure for defining $f_{\text{ext}}^{\text{inv}}$ is to take f^{-1} of the usual map f and attribute to $x' = f(x)$ the negative of the same return time $\tau^{\text{inv}}(x') = -\tau(x) < 0$ and the inverse reflection coefficient $R^{\text{inv}}(x') = 1/R(x)$. We can therefore write

$$f_{\text{ext}}^{\text{inv}} : \begin{cases} \vec{x}_{n+1} = f^{\text{inv}}(\vec{x}_n) = f^{-1}(\vec{x}_n), \\ t_{n+1} = t_n + \tau^{\text{inv}}(\vec{x}_n) = t_n - \tau(f^{-1}(\vec{x}_n)), \\ J_{n+1} = J_n R^{\text{inv}}(\vec{x}_n) = J_n / R(f^{-1}(\vec{x}_n)). \end{cases} \quad (9)$$

The iteration corresponding to (3) of the inverted extended map in cases when f describes a closed map is

$$\begin{aligned} \rho_{n+1}(\vec{x}' \equiv f^{-1}(\vec{x})) &= e^{\kappa^{\text{inv}} \tau^{\text{inv}}(\vec{x})} \frac{R^{\text{inv}}(\vec{x})}{| \mathcal{D}_f^{\text{inv}}(\vec{x}) |} \rho_n(\vec{x}) \\ &= e^{-\kappa^{\text{inv}} \tau(\vec{x}')} \frac{(1/R(\vec{x}'))}{| 1/\mathcal{D}_f(\vec{x}') |} \rho_n(\vec{x}). \end{aligned} \quad (10)$$

This equation is different from the operator of f_{ext} in eq. (3). Therefore, for extended maps the chaotic properties (κ , fractality, etc.) of maps f_{ext} and $f_{\text{ext}}^{\text{inv}}$ typically differ. In particular, the rate κ^{inv} of the inverse map is *not* $-\kappa$ (nor any simple function of κ)¹.

¹Even if the dynamics is volume preserving ($D_f = 1$), the eigenvalue and eigenfunction of eqs. (3) and (10) differ. If in addition $\tau(x) \equiv 1$, the inverse map is equivalent to the forward map after $R(\vec{x})$ is replaced by $1/R(f^{-1}(\vec{x}))$, see eq. (10).

The difference in the asymptotic rates $\kappa^{\text{inv}} \neq -\kappa$ seems to contradict the fact that, by definition, maps f_{ext} and $f_{\text{ext}}^{\text{inv}}$ cancel each other, *i.e.*, the gain and loss resulting from n applications of one map is exactly compensated by n applications of the other map (for arbitrarily large n). The solution of this apparent paradox is that the asymptotic densities of the forward ρ_c and inverse ρ_c^{inv} maps differ. Taking ρ_c (or ρ_c^{inv}) as initial condition ρ_0 , $\kappa^{\text{inv}} = -\kappa$. However, these are atypical ρ_0 . Generic ones converge exponentially fast to the ρ_c of the corresponding map.

Many systems of interest are not restricted to a bounded phase space Ω , as considered above. For instance, in scattering systems one usually defines a bounded region Γ of interest (which contains all periodic orbits and the chaotic saddle), but the dynamics is defined in the full phase space. In this case, the inverse map is defined as above in the whole space, with the same region of interest Γ since the chaotic saddle is invariant. Another case of interest is the one of total absorption in a localized region, *i.e.*, $R(\vec{x}) = 0$ for some $\vec{x} \in \Omega$. In this case, the inverse map can be defined only as the limiting case of $R \rightarrow 0_+$.

Who wins? In a general system both gain and absorption coexist and a natural question is whether decay or explosion is observed globally. This is *a priori* unclear because of the non-trivial nature of the asymptotic density $\rho_c(\vec{x})$. When half of the phase space has R_L and the other half R_R as reflection coefficients one would intuitively expect for an ergodic system that a steady state is found with $R_L R_R = 1$. When taking the return times τ_i into account, intuition says that for $R_L R_R = 1$ the behavior that dominates is the one associated with the half space characterized by *smaller* collision times (with more collisions per time unit). As shown below, these two intuitions are not generally correct.

A particularly interesting case is the one of energetic *steady states* when the total energy neither grows nor decreases in time ($\kappa = 0$), in spite of local gains and losses. Situations with $\kappa \approx 0$ remain unchanged for long times and are thus easy to observe. In this case there is no need for any extraction of intensity and the corresponding iteration scheme is given by eq. (3) without the term $e^{-\kappa \tau(\vec{x})}$, *i.e.*, the usual Frobenius-Perron equation for closed systems (even if f is open). The density ρ_c is invariant (not conditionally invariant), does not depend explicitly on the return times τ , and D_1 is given by (7) with $\kappa = 0$. As shown below, this configuration leads to a fractal invariant density even for volume-preserving dynamics.

Examples. – In this section we use specific systems to explore the general results reported above. First, we consider the analytically treatable closed area-preserving baker map defined in fig. 3 [1,3]. Initially $\rho_0 \equiv 1$. In the next step, ρ_0 is multiplied by $R_k e^{-\kappa \tau_k}$, $k = 1$ or 2 , leading to two vertical columns of width $1/2$ lying along the $x = 0$ and $x = 1$ lines. They carry measures P_1 and P_2 where

$$P_k = R_k e^{-\kappa \tau_k} / 2, \quad k = 1, 2. \quad (11)$$

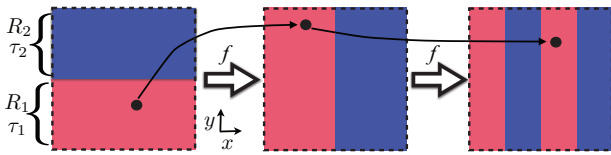


Fig. 3: (Colour on-line) Action of the closed area-preserving baker map f with gain on the unit square. The map f is defined as $(x, y)' = (x/2, 2y)$ for $y < 0.5$ and $(x, y)' = (x/2 + 0.5, 2y - 1)$ for $y > 0.5$ and extended —as in eq. (1)— by assigning $R = R_1(R = R_2)$ and $\tau = \tau_1(\tau = \tau_2)$ to trajectories in the lower (upper) half.

The construction goes on in a self-similar way, and the condition that the measure after appropriate compensation remains bounded (ρ_c is reached) corresponds to $(P_1 + P_2)^n = 1$, even after $n \gg 1$ steps. We thus find as an equation specifying the explosion rate κ

$$P_1 + P_2 = 1. \quad (12)$$

Fractality. The fractality of the baker map can be calculated explicitly. The generalized dimensions $D_q^{(2)}$ of ρ_c along the stable (horizontal) direction is derived from eqs. (6) and (11) as $D_q^{(2)} = \ln(P_1^q + P_2^q)/[(1 - q) \ln 2]$. In the limit of $q \rightarrow 1$ the D_1 is obtained as

$$\begin{aligned} D_1^{(2)} &= 1 - [-\kappa\bar{\tau} + \overline{\ln R}]/\ln 2 \\ &= 1 - \frac{-\kappa(\tau_1 P_1 + \tau_2 P_2) + P_1 \ln R_1 + P_2 \ln R_2}{\ln 2}, \end{aligned} \quad (13)$$

which is an equivalent derivation of the general formula (7) obtained by identifying P_i with the measure on the chaotic set.

As a particular case, consider $\tau_2 = 2\tau_1 \equiv 2\tau$ and $R_1 = 4, R_2 = 2$. From eq. (12) a quadratic equation is obtained for $x \equiv e^{-\kappa\tau} > 0$, leading to $x = \sqrt{2} - 1$ and therefore a positive (explosion) rate $\kappa = -\ln(\sqrt{2} - 1)/\tau \approx 0.881/\tau$. Parameters P_1 and P_2 are then $2x$ and x^2 , respectively. The average return time is $\bar{\tau} = \tau 2x + 2\tau x^2 = 2\tau(2 - \sqrt{2})$ while the average of $\ln R$ is found to be $(2\sqrt{2} - 1) \ln 2$. The numerator of the fraction in the parenthesis of eq. (13) is $2(2 - \sqrt{2}) \ln(\sqrt{2} - 1) + (2\sqrt{2} - 1) \ln 2 \approx 0.235$. This is positive, rendering $D_1^{(2)} = 1 - 0.235/\ln 2 \approx 0.616 < D_0^{(2)} = 1$, a clear sign of the multifractality of ρ_c .

Inverse map. The inverse of the baker map discussed above is computed using the general relation (9). Symmetries and $\mathcal{D}_f = 1$ make the inverse map to be equivalent (after a transformation $x \mapsto y, y \mapsto x$) to the forward map after replacing R_i by $1/R_i$ and τ by $-\tau$ (see fig. 3). In the example discussed above this corresponds thus to $\tau_2 = 2\tau_1 = -2\tau, R_1 = 1/4, R_2 = 1/2$, which leads to $x \equiv e^{-\kappa\tau} = (\sqrt{65} - 1)/4$. This is larger than 1, implying a negative $\kappa^{\text{inv}} \approx -0.568/\tau$, *i.e.* an escape rate, a global decay of intensity towards zero. In fig. 4 we confirm

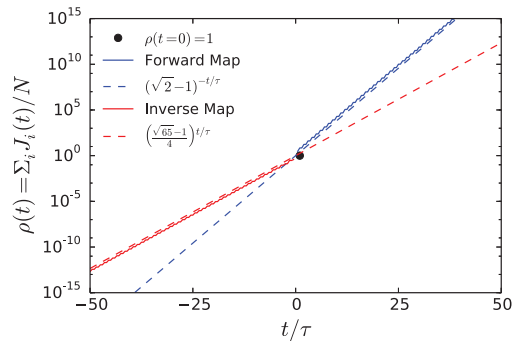


Fig. 4: (Colour on-line) Explosion and escape rates κ in the forward and inverse (extended) baker map. Points are distributed at $t = 0$ uniformly in the phase space with $J_i = 1$ and then iterated using eq. (1) with f defined in fig. 3, $\tau_2 = 2\tau_1 \equiv 2\tau$, and $R_1 = 4 = 2R_2$. The energy density $\rho(t)$ is computed as the average intensity of all trajectories $\rho = \sum_{i=1}^N J_i/N$ at time t . The forward map shows a growing energy in time ($t > 0$, blue line) while the corresponding inverse map ($t < 0$, red line) shows a decaying energy. Dashed lines are the analytical calculations.

that these analytical calculations agree with simulations of individual trajectories. The different slopes confirm the general result $|\kappa| \neq |\kappa^{\text{inv}}|$. In the previous section we related this apparent paradox to the difference between ρ_c and ρ_c^{inv} , which can be quantified by D_1 . From eq. (13), $D_1^{(2)\text{inv}} \approx 0.783 \neq 0.661 \approx D_1^{(2)}$. Non-trivial fractality is preserved despite the change of sign in κ .

Who wins? We allow for competition between gain and absorption in the particular example defined above by writing $R_i(\alpha) = \alpha R_i$, with $0 < \alpha < 1$. Because of (12), this leads with $R_1 = 4 = 2R_2$ to an α -dependent explosion rate $\kappa(\alpha)$ given by $e^{-\kappa(\alpha)\tau} = \sqrt{1 + 1/\alpha} - 1$. Decreasing α from unity, this quantity is less than unity but increases with decreasing α . At $\alpha \lesssim 1/2$ absorption and gain coexist ($R_2(\alpha) < 1$) but explosion still dominates ($\kappa > 0$). For $\alpha < \alpha_c = 1/3$ absorption dominates ($\kappa < 0$). At the critical value $\alpha = \alpha_c$, $\kappa = 0$, which is the steady state condition², $R_{1c} \equiv R_1(\alpha = \alpha_c) = 4/3$, $R_{2c} \equiv R_2(\alpha = \alpha_c) = 2/3$, $P_{1c} = 2/3$, $P_{2c} = 1/3$, the average of $\ln R$ is $5/3 \ln 2 - \ln 3$, and thus eq. (7) yields again fractality $D_1^{(2)} = 1 - \overline{\ln R}/\ln 2 = 0.919$ for any τ_1, τ_2 .

Even though the return times τ_i are irrelevant at the steady state, the steady state is not achieved at $R_1 R_2 = 1$. In our example, $R_1(\alpha) R_2(\alpha) = 8\alpha^2 = 1$ for $\alpha = 1/\sqrt{8} = 0.354 > \alpha_c = 1/3$ (explosion). This remains valid in maps ($\tau_i = 1$) for any R_1, R_2 : introducing $R_1 = 1/R_2$ in eq. (12) leads to $\kappa\tau = \ln((R_1 + 1/R_1)/2) \geq 0$. The steady-state condition is thus not $R_1 R_2 = 1$, but rather $R_1 + R_2 = 2$.

As a final illustration of the significance of our general results, we perform numerical simulation of rays in an

²For general R_i and τ_i , eq. (12) yields $\alpha_c = 2/(R_1 + R_2)$.

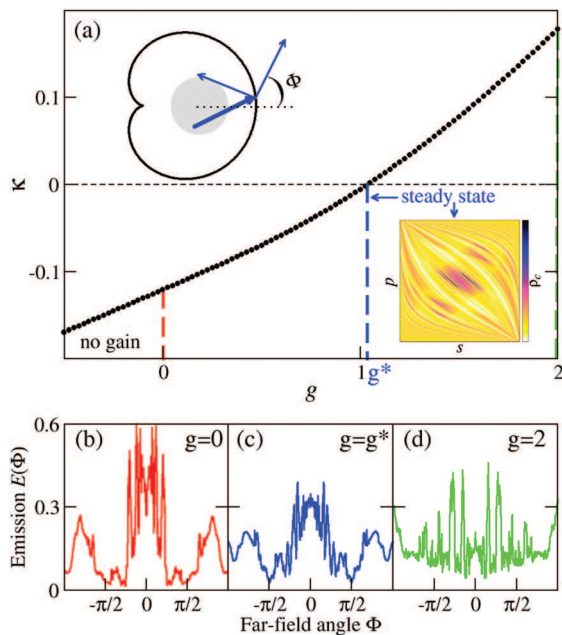


Fig. 5: (Colour on-line) Ray emission from an optical cardioid billiard with gain and transmission. (a) Asymptotic rate κ as a function of the gain strength g . The steady state $\kappa = 0$ is achieved at $g = g^* \approx 1.0367$, the lower inset shows the invariant density ρ_c for this case. (b)–(d) Long-time ($t \gg 1$) emission $E(\Phi)$ of intensity J in the far-field angle Φ (normalized as $\int E(\Phi)d\Phi = 1$) for (b) $g = 0$, no gain and decaying intensity: $\kappa < 0$; (c) $g = g^*$, steady state, $\kappa = 0$; (d) $g = 2$, explosion, $\kappa > 0$. The intensity of rays grows with rate g at the gain region (gray circle, see also fig. 1) and is split between reflected and transmitted rays for small collision angles θ . This leads to a partial optical reflection $R_o(\theta) = [\sin(\theta_T - \theta)/\sin(\theta_T + \theta)]^2 < 1$ for $|p| \equiv |\sin \theta| < 1/\eta$, where we used $\eta = 3$ and the transmitted angle θ_T is given by Snell's law as $\eta \sin \theta = \sin \theta_T$ [12,13].

optical cavity with gain and absorption. Imagine that the cardioid billiard with localized gain introduced in fig. 1 is composed of a dielectric material (with refraction index η). Figure 5 reports results for transverse-electric polarized light in such a configuration. Whether explosion occurs, depends on the gain parameter g (κ depends smoothly on g , see panel a). At the critical value $g = g^*$ gain and loss cancel each other ($\kappa = 0$) and an energetic steady state sets in. The density ρ_c is fractal for any g , also at $g = g^*$ (see lower inset of panel a). The transmitted rays can be detected outside the billiard as an emission in a given direction (represented by the far-field angle Φ , see the upper inset in fig. 5(a)). We obtain that the (observable) far-field emission (as a function of the angle Φ) is modified by the gain (compare panels (b)–(d)). We thus conclude that (non-uniform³) gain has to be included in ray simulations.

³For uniform gain in the cavity ($\tau_g = \tau$), eq. (3) shows that κ is re-scaled but ρ_c (and therefore the emission) is not changed.

Conclusions. – We considered chaotic systems in which the intensities of trajectories may grow in time (*e.g.*, due to gain or a reflection coefficient $R > 1$). We extended the formalism of systems with absorption ($R < 1$) to show how the theory of (open) chaotic systems can be used in this new class of systems. For instance, we derived a formula —eq. (7)— that relates the invariant properties (*e.g.*, fractal dimensions and the explosion/escape rates) of systems with gain/absorption, a generalization of important results in the theory of open systems (in which R is either 0 or 1) [2,3]. Despite the unifying formalism, our results reveal an intricate relationship between systems with gain and with absorption. For instance, the inverse of a system with gain is a system with absorption, but —in contrast to usual dynamical systems— their invariant properties are not trivially related to each other.

For applications in optical microcavities, our results show how gain can be incorporated in the usual ray simulations. Whenever the gain is not uniform in the cavity, we find that the emission is modified and can be described through our formalism of chaotic explosions. These results can be tested experimentally by constructing optical cavities with different localized gain regions [7] and comparing the emission to ray simulations with and without gain.

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